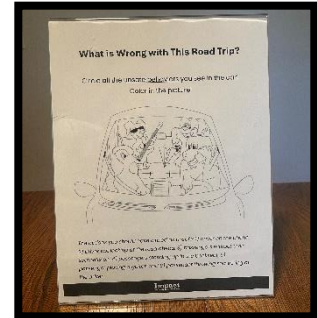


How To: Conduct Family Event Tabling

TALK 'N ROLL ACTIVITY

Materials

- Standing plastic page holder with Passenger Pets coloring page
- Printed copies of the Passenger Pets coloring pages and the Crossword Puzzle with the answers on back of page
- Hand size dice with markable writing panels (at Dollar Tree stores)
- Large bag of non-melting candy
- Three plastic holders for candy, bracelets, and stickers
- ITD posters, unpackaged and available as single items
- Mounted ITD skull poster
- ITD probability wheels
- ITD folders, bracelets, and stickers



Set-up

1. Cut one copy of the Passenger Pets coloring page to fit the standing plastic page holder and insert it.
 2. Write on the 6-sided dice panels with a permanent marker the following options: candy (3 panels), bracelet, sticker, you pick (this option allows them to choose any ITD item on the table or candy).
 3. Fill the three plastic holders, one each, with candy, bracelets, stickers (or do two with candy and spread stickers out in front of the holders).
- Open 2-3 packages of ITD posters, keeping them folded, and spread them out individually amongst the folders and probability wheels. Set the blue Skull posters aside for use as handouts when discussing the Skull poster.

Objective

Using the items displayed, attract people of all ages to the table. Once there, talk to them for a couple minutes, using age-appropriate messaging, then let each person roll the dice to win a prize. Whatever the dice lands on, they can collect that item. If they roll a *You Pick* let them choose any item on the table (ie. folder, poster, bracelet, sticker, or candy). The use of the dice allows you to give away items but at the same

time pace the quantity of ITD items used. However, while talking with them, distribute related ITD items (ie. poster, probability wheel) during your discussion.

Procedure

1. When the event audience is made up of various ages, draw them in and use the tools for the message they will understand:
 - a. **Young children (ages 4-8)** – Show them the Passenger Pets coloring page in the stand up holder and ask “What is wrong with the way these passengers are acting in the car?” Help them point out the passenger standing up playing the guitar, the passenger throwing things at the driver, the driver on the cell phone, and no seat belts. Explain the importance of being a good passenger so the driver is not distracted and can drive safely.
Handout: give them a Passenger Pets coloring page and/or Crossword Puzzle activity page
 - b. **Non-driving age children (ages 9-14)** – Let them choose one of the individual posters on the table. Unfold it as ask them “What do you think could hurt you or is deadly? Do you think Is deadly? (going down the poster words from top to bottom).” When you get to the final word (ie. lip gloss, BFF, texting) share how that action would take the drivers eyes off the road, hand off the wheel, or mind off their driving. Talk about what they could do as a passenger if the driver starts to act this way. For the older ages, if time allows, show them the Skull poster, emphasizing most of the white dots represent passengers when the driver chose to drive distracted.
Handout: give them the poster you used while talking to them
 - c. **Teens and adults (ages 15-adult)** – If there are young children with them, talk to this group last to emphasize how they can make a car trip unsafe if they become distracted and put their passengers in danger. Use the probability wheel to talk through a pretend car trip, letting them make the choices. If they are willing, give them a small probability wheel to follow along as you demonstrate on the large wheel. Transition to the Skull poster and explain the white dots represent more passengers than driver.
Handout: give them a probability wheel and if they showed interest in the Skull poster, offer them a blue Skull poster – include ITD brochures too.
2. After your TALK let them ROLL the dice to win a prize.

IMPAIRED AND DISTRACTED COURSE

(IF SPACE PERMITS, SET THE COURSE UP BESIDE THE TABLE AND USE AS A FOLLOW-UP TO TALK WITH AN ADULT)



Materials

- Orange cones
- Impairment Goggles (contact law enforcement PIO about borrowing a pair)
- Bag with closure (ie. solid bag with drawstring closure)
- ITD small items (ie. Bracelets or stickers)
- Candy



Set-up

1. Place the cones in a zig-zag pattern, providing enough space between them for someone to walk, make the turn, then continue walking forward towards the next cone.
2. Set Impairment goggles for your easy access at the table but not easily accessible to people walking up.



Objective

The person wears Impairment goggles while walking through the cone obstacle course, trying not to bump any cones. Explain to them each time they bump a cone it could be something or someone hit while they are driving. At the same time they will be opening the closed bag to get the item out before they get to the end of the cone course. They get to keep whatever item is inside the bag.

Procedure

Note: this activity is intended for adults; however, if a child wants to try it there must be an adult from their group walking next to them to prevent stumbling and/or misuse of the goggles.

1. Place a small ITD item or candy in the bag then draw it closed, if there are tie strings make a bow for added difficulty to open.
2. Have the participant stand at the starting line. Before they put on the goggles show them the bag and tell them the objective.
3. Hand them the Impairment goggles to put on then hand them the bag. Once they have both in place let them start the course.
4. When they have finished, collect the Impairment goggles and bag but let them keep the prize from inside the bag.